

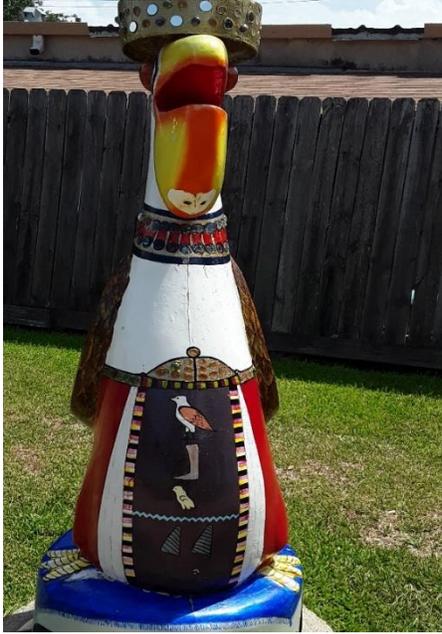
*Douglas Gonzalez:*

*A Proposal to Seabrook For The Refurbishing Of Local Pelicans*



The city of Seabrook has had pride in many of its local traditions and cultural landmarks, and no other piece of this community can envelop this idea more than The Seabrook Pelican Project. A multi-party collaboration, the statues represent the hull of diversity in Seabrook, with a great showcase of local artistry and personal homages beautifully decorating these bird's feathers. However, many of the pelicans have been in place for decades, and whether it be natural or manmade, these works of art have been damaged; paint running dry, beaks chipping or even entire parts of the body simply gone, there needs to be definite improvement. Because of this, I propose to lend a hand in these reparations and am interested to specifically tamper with select pelicans at the Community Center.

Examples of my concerns are listed below: (All the pelicans will be additionally washed)



### Pharaoh:

This tribute to ancient Egypt is notably missing several jewels from its necklace and crown that glittered its presence, as well as some moderate paint decay.



### Penelope:

An almost meta work, Penelope is arguably the most damaged work, with several large chips of paint removed and molding across the entire body.



### Seabrook Coastline:

Being totally honest, this one is simply in need of a refined paint job and that's about it. Has a nice scene of our area, though.



### Dr. Art Matters:

Once again, the main issue is that of a simple paint polishing, yet one regions of the pelicans base is missing a decent amount of paint.



### Le Jardinier:

A bit of a *hommage* to French culture, this piece also has several, notably humongous layers of paint that need to be reapplied, mainly in the beak. Also, the base has a mock wooden fence around its perimeter, and yet it has been quite damaged, and is going to have to be simply painted on.

### Puzzled:

Once again a work easily improvable, with very minor paint loss.

